



Level 2 Interactive Media – Road Map



Key Stage 4 iMedia essential knowledge:

- Photoshop
- Project life cycle

Key stage 4 iMedia essential skills:

- Creativity
- Analytical skills
- Constructive and concise feedback
- Ability to reason and justify



R096 – submit R093 – sources of research and types of research, legal issues, jobs in the media industry

R093 – revision and mock papers

R093 - Exam

A-Level Art
BTEC Level 3
Apprenticeship
POST 16

R096 – NEA assessment (working on), R093 – distribution platforms and media, Properties and formats of media files

R096 – techniques to save and export animation with audio, techniques to test/check and review animation with audio, improvements and further developments



R096 – pre-production and planning documentation for animation with audio

R096- techniques to obtain, create and manage assets, techniques to create animation with audio

YEAR 11

R096 – features and conventions of animation and audio, creativity in animation and audio, resources required to create with audio

Mock exam



R094 – NEA assessment (working on and submit to exam board)



R094 - Techniques to plan visual identity, Photoshop/Affinity skills, technical skills

R094 – techniques to save and export visual identity and digital graphics

R094 – NEA assessment (working on)



R093 – Planning documents, R094 - purpose, features, elements and design of visual identity, graphic design concepts, properties of digital graphics

R093 – Media industry, how style, content and layout are linked to purpose, audience and demographics, media codes.



YEAR 10

Year 9
Choose to continue studying

